

<b>Year 2</b>	<b>SEQUENCE OF LEARNING</b>					
<b>Summer 1</b>	<b>Thematic Questions: How do small creatures have a big impact?</b>					
	<b>School Value: Courage</b>					
	<b>Enrichment: Nick Knight - beekeeper workshop + welly walk</b>					
	<b>Week 1</b>	<b>Week 2</b>	<b>Week 3</b>	<b>Week 4</b>	<b>Week 5</b>	<b>Week 6</b>
<b>Literacy</b>	Tadpole's Promise -					
<b>Maths focus</b> MNP	Temperature	Fractions			Money	
<b>Science</b>		I can match animal offspring to their parent.	I can group and order different stages of an animal's growth.	I can make observations and describe how an animal grows and changes in its life cycle.	I can record the life cycle of an animal.	
<b>Geography</b> Maps and Bees	How can we find out where places are located?	How are different places represented on maps and plans?	Can I represent our school grounds as a map?	Which places in our locality are bee-friendly, and which aren't?	What is a key? How can I label bee-friendly areas of my school grounds map?	How can I use compass points to follow directions?
<b>Art/DT</b> Form		Form - paper shapes	Form - paper sculpture	Form - calder drawings	Form - calder sculptures	
<b>Music</b> Sing Up				Creating digital Music - computing link		

<b>Computing</b> Teach Computing	Creating Digital Music					
<b>PE</b> Get set for PE	To explore how the body moves when running at different speeds.	To develop changing direction and dodging.	To develop balance, stability and landing safely.	To explore and develop jumping, hopping and skipping actions.	To develop co-ordination and combining jumps.	To develop combination jumping and skipping in an individual rope.
<b>RE</b> Discovery	Community and belonging in Islam					
<b>RSHE</b> Jigsaw	What do I need to keep my body healthy?	What things make me feel stressed and how can I help myself to relax?	How do medicines help people?	How can eating different food groups help keep me healthy?	Do all foods give me energy and are some healthier than others?	What ingredients can I use to create healthy snacks?